What Uncertainties Do We Need in Bayesian Deep Learning for Computer Vision?

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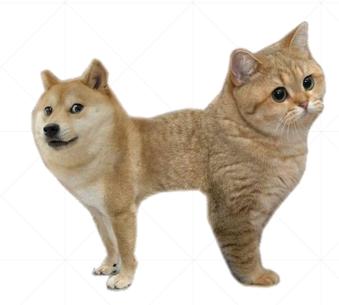
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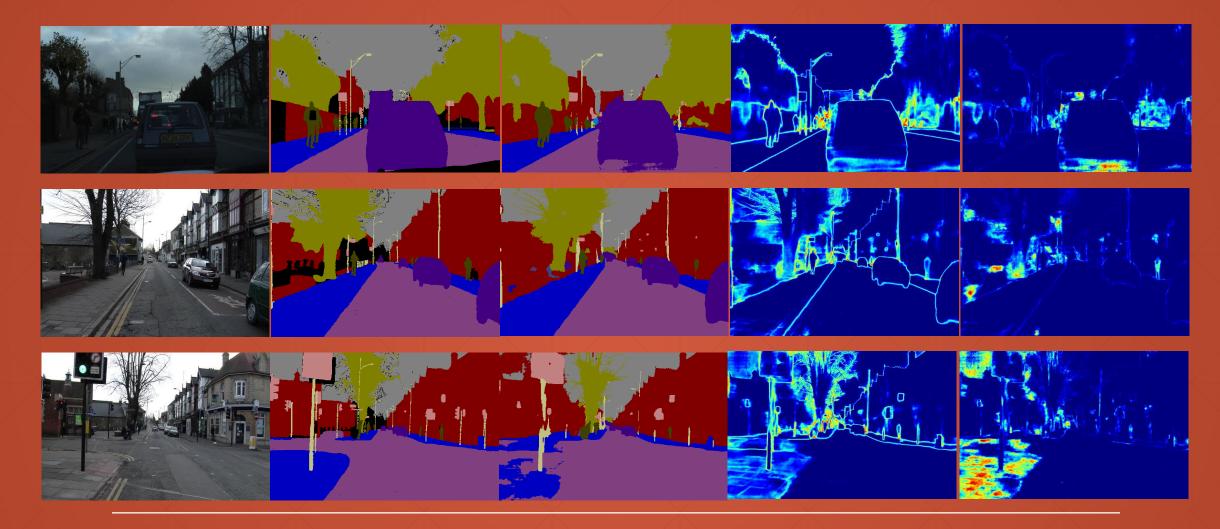
- Bayesian Neural Networks
- Epistemic uncertainy
- Aleatoric uncertainty
- Combining uncertainties into one model
- Evaluation

Why do We Need Uncertainty?

Uncertainty is the state of having limited knowledge where it is impossible to exactly describe the existing state, a future outcome, or more than one possible outcome.

- Mappings by machine learning systems are often taken blindly and assumed to be accurate, which is not always the case.
 - Understanding if your model is under-confident or falsely over-confident can help you reason about your model and your dataset
- In two recent examples this has had disastrous consequences:
 - In May 2016 there was the first fatality from an assisted driving system (Kalman filters)
 - Recently an image classification system erroneously identified two African Americans as gorillas





Input Image

Ground Truth

Segmantic Segmentation Aleatoric Uncertainty Epistemic Uncertainty

Why Bayesian Deep Learning?

 "Conventional" deep learning does not allow for uncertainty representation in regression settings and classification models often give normalized score vectors, which do not necessarily capture model uncertainty.

➢ For both settings uncertainty can be captured with Bayesian

- Data is limited
- We're worried about overfitting
- We have reason to believe that some facts are more likely than others, but that information is not contained in the data we model on
- We're interested in precisely knowing how likely certain facts are, as opposed to just picking the most likely fact

Bayesian NN's

- Bayesian statistics is a theory in the field of statistics in which the evidence about the true state of the world is expressed in terms of degrees of belief.
- The combination of Bayesian statistics and deep learning in practice means including uncertainty in your deep learning model predictions
- Standard NN training via optimization is (from a probabilistic perspective) equivalent to maximum
 likelihood estimation (MLE) for the weights
- The correct (i.e., theoretically justifiable) thing to do is calculate a posterior predictive distribution

$$p(heta \mid \mathbf{X}, lpha) = rac{p(\mathbf{X} \mid heta) p(heta \mid lpha)}{p(\mathbf{X} \mid lpha)} \propto p(\mathbf{X} \mid heta) p(heta \mid lpha)$$

(The posterior predictive distribution is the distribution of a new data point, marginalized over the posterior)

Types of Uncertainties

- In Bayesian modeling, there are two main types of uncertainty one can model
 - Epistemic uncertainty
 - accounts for uncertainty in the model parameters uncertainty which captures our ignorance about which model generated our collected data
 - Aleatoric uncertainty
 - > captures noise inherent in the observations
 - Homoscedastic uncertainty
 - uncertainty which stays constant for different inputs
 - Heteroscedastic uncertainty
 - depends on the inputs to the model

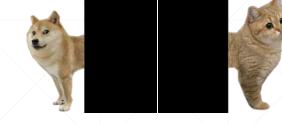


Aleatoric Uncertainty

E.g.: Occlusions Lack of visual features Under/over exposure

An Outline

- Aleatoric and epistemic uncertainty are different and, as such, they are calculated differently.
 - Existing approaches to Bayesian deep learning capture either epistemic uncertainty alone, or aleatoric uncertainty alone
- These uncertainties are formalized as probability distributions over either the model parameters, or model outputs, respectively.
- Epistemic uncertainty is modeled by placing a prior distribution over a model's weights, and then trying to capture how much these weights vary given some data.
- Aleatoric uncertainty on the other hand is modeled by placing a distribution over the output of the model.



Epistemic Uncertainty in Bayesian Deep Learning

In practice, Monte Carlo dropout sampling means including dropout in your model and running your model multiple times with dropout turned on at test time to create a distribution of outcomes. You can then calculate the predictive entropy (the average amount of information contained in the predictive distribution).

- To capture epistemic uncertainty in a neural network (NN) we put a prior distribution over its weights, for example a Gaussian prior distribution: : $\mathbf{W} \sim N(0, I)$.
- Instead of optimizing the network weights directly we want to average over all possible weights
- Given a dataset $\mathbf{X} = {\mathbf{x}_1, ..., \mathbf{x}_N}, \mathbf{Y} = {\mathbf{y}_1, ..., \mathbf{y}_N}$, Bayesian inference is used to compute the posterior over the weights $p(\mathbf{W}|\mathbf{X}, \mathbf{Y})$.
- The model likelihood is defined by $p(\mathbf{y}|\mathbf{f}^{\mathbf{W}}(\mathbf{x}))$.
 - For regression $p(\mathbf{y}|\mathbf{f}^{\mathbf{W}}(\mathbf{x})) = N(\mathbf{f}^{\mathbf{W}}(\mathbf{x}), \sigma^2)$, with an observation noise scalar σ .
 - For classification squash the model output through a softmax function, and sample from the resulting probability vector: $p(\mathbf{y}|\mathbf{f}^{W}(\mathbf{x})) = \text{Softmax}(\mathbf{f}^{W}(\mathbf{x})).$
- > The posterior $p(\mathbf{W}|\mathbf{X},\mathbf{Y}) = p(\mathbf{Y}|\mathbf{X},\mathbf{W})p(\mathbf{W})/p(\mathbf{Y}|\mathbf{X})$ cannot be evaluated analytically

Epistemic Uncertainty in Bayesian Deep Learning

- The posterior $p(\mathbf{W}|\mathbf{X},\mathbf{Y})$ is fitted with a simple distribution, parameterized by θ
- Dropout variational inference is a practical approach for approximate inference in large and complex models. The minimalization objective is given by:

$$\mathcal{L}(\theta, p) = -\frac{1}{N} \sum_{i=1}^{N} \log p(\mathbf{y}_i | \mathbf{f}^{\widehat{\mathbf{W}}_i}(\mathbf{x}_i)) + \frac{1-p}{2N} ||\theta||^2$$

• For Regression: $-\log p(\mathbf{y}_i | \mathbf{f}^{\widehat{\mathbf{W}}_i}(\mathbf{x}_i)) \propto \frac{1}{2\sigma^2} ||\mathbf{y}_i - \mathbf{f}^{\widehat{\mathbf{W}}_i}(\mathbf{x}_i)||^2 + \frac{1}{2} \log \sigma^2$ • For Classification: Softmax over output $p(y = c | \mathbf{x}, \mathbf{X}, \mathbf{Y}) \approx \frac{1}{T} \sum_{t=1}^{T} \text{Softmax}(\mathbf{f}^{\mathbf{W}_{c_t}}(\mathbf{x}))$

Heteroscedastic Aleatoric Uncertainty

- Aleatoric uncertainty is a function of the input data. Therefore, a deep learning model can learn to predict aleatoric uncertainty by using a modified loss function
 - Teaching the model to predict aleatoric variance is an example of unsupervised learning because the model doesn't have variance labels to learn from
- In non-Bayesian neural networks, this observation noise parameter is often fixed as part of the model's weight decay, and ignored. However, when made datadependent, it can be learned as a function of the data:

$$\mathcal{L}_{NN}(\theta) = \frac{1}{N} \sum_{i=1}^{N} \frac{1}{2\sigma(\mathbf{x}_i)^2} ||\mathbf{y}_i - \mathbf{f}(\mathbf{x}_i)||^2 + \frac{1}{2} \log \sigma(\mathbf{x}_i)^2$$

(with added weight decay parameterized by λ)

Combining Aleatoric and Epistemic Uncertainty

• Predict $[\mathbf{y}, \sigma^2] = \mathbf{f}^{\mathbf{W}_c}(\mathbf{x})$ (single network)

$$\mathcal{L}_{BNN}(\theta) = \frac{1}{D} \sum_{i} \frac{1}{2} \hat{\sigma}_{i}^{-2} ||\mathbf{y}_{i} - \hat{\mathbf{y}}_{i}||^{2} + \frac{1}{2} \log \hat{\sigma}_{i}^{2} \qquad \text{Var}(\mathbf{y}) \approx \frac{1}{T} \sum_{t=1}^{T} \hat{\mathbf{y}}_{t}^{2} - \left(\frac{1}{T} \sum_{t=1}^{T} \hat{\mathbf{y}}_{t}\right)^{2} + \frac{1}{T} \sum_{t=1}^{T} \hat{\sigma}_{t}^{2}$$

- → In practice learn $s_i := \log \sigma_i^2$
- This loss consists of two components
 - the residual regression obtained with a stochastic sample through the model
 - an uncertainty regularization term

Heteroscedastic Uncertainty as Learned Loss Attenuation

$$\mathcal{L}_{BNN}(\theta) = \frac{1}{D} \sum_{i} \frac{1}{2} \hat{\sigma}_i^{-2} ||\mathbf{y}_i - \hat{\mathbf{y}}_i||^2 + \frac{1}{2} \log \hat{\sigma}_i^2$$

- It allows the network to adapt the residual's weighting, and even allows the network to learn to attenuate the effect from erroneous labels.
- The model is discouraged from predicting high uncertainty for all points in effect ignoring the data – through the log term.
- The model can learn to ignore the data but is penalized for that.
- The model is also discouraged from predicting very low uncertainty for points with high residual error, as it will exaggerate the contribution of the residual and will penalize the model.

Evaluation / Experiments

- Performed on CamVid, Make3D, and NYUv2 Depth
 - Laplace prior instead of Gaussian (for L1)
- The Goal: Real-Time Application
 - The model based on DenseNet can process a 640x480 resolution image in 150ms on a NVIDIA Titan X GPU.

> epistemic models require expensive Monte Carlo dropout sampling

Using ResNet instead of DenseNet for economical reasons

CamVid	IoU			
SegNet [28]	46.4			
FCN-8 [29]	57.0			
DeepLab-LFOV 24	61.6			
Bayesian SegNet [22]	63.1			
Dilation8 30	65.3			
Dilation8 + FSO 31	66.1			
DenseNet 20	66.9			
This work:				
DenseNet (Our Implementation)	67.1			
+ Aleatoric Uncertainty	67.4			
+ Epistemic Uncertainty	67.2			
+ Aleatoric & Epistemic	67.5			

(a) CamVid dataset for road scene segmentation.

NYUv2 40-class	Accuracy	IoU			
SegNet [28]	66.1	23.6			
FCN-8 [29]	61.8	31.6			
Bayesian SegNet [22]	68.0	32.4			
Eigen and Fergus [32]	65.6	34.1			
This work:					
DeepLabLargeFOV	70.1	36.5			
+ Aleatoric Uncertainty	70.4	37.1			
+ Epistemic Uncertainty	70.2	36.7			
+ Aleatoric & Epistemic	70.6	37.3			

(b) NYUv2 40-class dataset for indoor scenes.

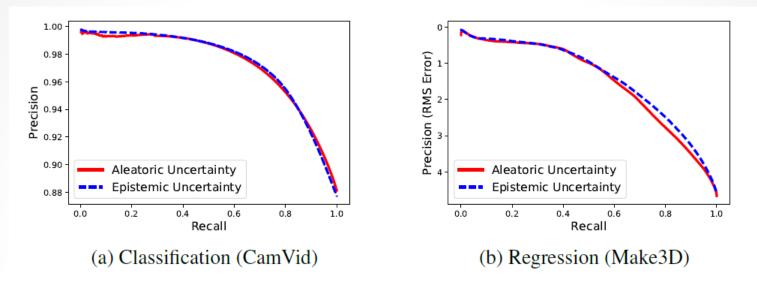
Evaluation

Make3D	rel	rms	log ₁₀		
Karsch et al. [33]	0.355 0.335	9.20 9.49	0.127 0.137		
Liu et al. 34 Li et al. 35	0.333	7.19	0.137		
Laina et al. 26	0.176	4.46	0.072		
This work:					
DenseNet Baseline + Aleatoric Uncertainty	0.167 0.149	3.92 3.93	0.064 0.061		
+ Epistemic Uncertainty + Aleatoric & Epistemic	0.162	3.87 4.08	0.064		

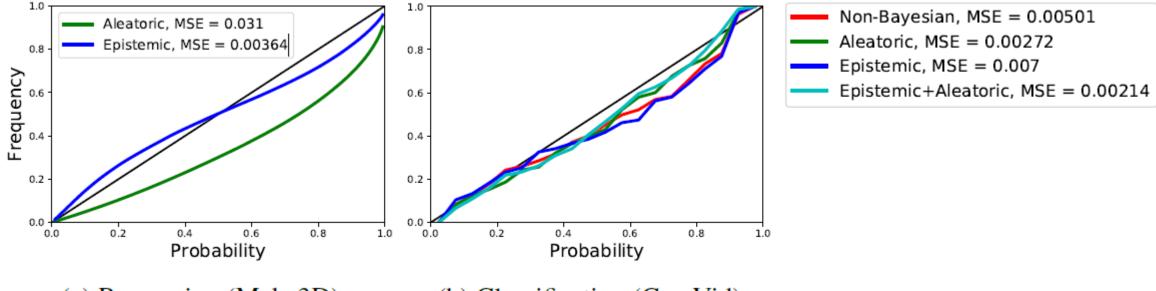
NYU v2 Depth	rel	rms	log ₁₀	δ_1	δ_2	δ_3
Karsch et al. [33]	0.374	1.12	0.134	-	-	-
Ladicky et al. [36]	-	-	-	54.2%	82.9%	91.4%
Liu et al. [34]	0.335	1.06	0.127	-	-	-
Li et al. [35]	0.232	0.821	0.094	62.1%	88.6%	96.8%
Eigen et al. [27]	0.215	0.907	-	61.1%	88.7%	97.1%
Eigen and Fergus [32]	0.158	0.641	-	76.9%	95.0%	98.8%
Laina et al. [26]	0.127	0.573	0.055	81.1%	95.3%	98.8%
This work:						
DenseNet Baseline	0.117	0.517	0.051	80.2%	95.1%	98.8%
+ Aleatoric Uncertainty	0.112	0.508	0.046	81.6%	95.8%	98.8%
+ Epistemic Uncertainty	0.114	0.512	0.049	81.1%	95.4%	98.8%
+ Aleatoric & Epistemic	0.110	0.506	0.045	81.7%	95.9%	98.9%

(b) NYUv2 depth dataset 23.

(a) Make3D depth dataset [25].







(a) Regression (Make3D)

(b) Classification (CamVid)

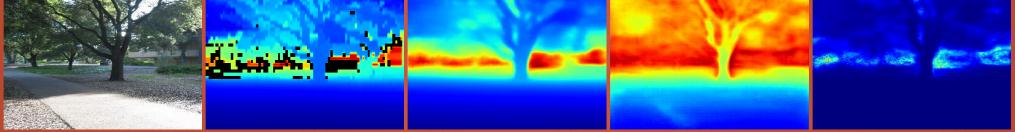


Train	Test	RMS	Aleatoric	Epistemic
dataset	dataset		variance	variance
Make3D / 4	Make3D	5.76	0.506	7.73
Make3D / 2	Make3D	4.62	0.521	4.38
Make3D	Make3D	3.87	0.485	2.78
Make3D / 4	NYUv2	-	0.388	15.0
Make3D	NYUv2		0.461	4.87

Train dataset	Test dataset	IoU	Aleatoric entropy	Epistemic logit variance $(\times 10^{-3})$
CamVid / 4	CamVid	57.2	0.106	1.96
CamVid / 2	CamVid	62.9	0.156	1.66
CamVid	CamVid	67.5	0.111	1.36
CamVid / 4	NYUv2	-	0.247	10.9
CamVid	NYUv2		0.264	11.8

(a) Regression

(b) Classification



Input Image

Ground Truth

SegmanticAleatoricSegmentation/UncertaintyDepth Regression

Epistemic Uncertainty

Aleatoric Uncertainty is important for:

- Large data situations, where epistemic uncertainty is explained away
- Real-time applications

Epistemic uncertainty is important for:

- Safety-critical applications
- Small datasets where the training data is sparse.
- However aleatoric and epistemic uncertainty models are not mutually exclusive

Takeaways

Additional Sources

- https://alexgkendall.com/computer_vision/bayesian_deep_learning_for_safe_ai/
- <u>https://github.com/kyle-dorman/bayesian-neural-network-blogpost</u> (recommended)
- https://gluon.mxnet.io/chapter18_variational-methods-and-uncertainty/bayes-bybackprop.html
- https://en.wikipedia.org/wiki/Bayesian_inference
- https://en.wikipedia.org/wiki/Variational_Bayesian_methods
- https://de.wikipedia.org/wiki/Maximum_a_posteriori
- http://mlg.eng.cam.ac.uk/yarin/blog_3d801aa532c1ce.html

Thank you for your attention